

## Taylor Nicole Woodhouse

Department of English  
University of Georgia  
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### EDUCATION

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- 2025                      Ph.D. in Communication Arts, University of Wisconsin-Madison  
Dissertation: “Playing on the Digital Edge: Esports, Technology Access,  
and Black Gaming Cultures”
- 2020                      M.A. in Communication Arts, University of Wisconsin-Madison
- 2018                      B.A. Plan II Honors and Korean Language and Culture, University of  
Texas at Austin

### ACADEMIC APPOINTMENTS

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- 2025-Present            Assistant Professor  
University of Georgia, Department of English

### PUBLICATIONS

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#### Refereed Journal Articles

- 2025                      “Feeding the Iron Pimps: The Golden Age of Arcades in Black America.” *Game Studies* 25, no. 3.
- 2022                      “Digital Archives, Fandom Histories, and the Reproduction of the Hegemony of Play.” *Transformative Works and Cultures* 37.
- 2021                      “Live Streaming and Archiving the Hegemony of Play.” *Popular Culture Studies Journal* 9, no. 2: 20-38.

#### Conference Proceedings

- 2025                      “Expectation versus Reality: Black Millennial Fandom of the *Yu-Gi-Oh!* Trading Card Game.” 2025 Conference on BIPOC Game Studies.

**Reviews**

- 2020 “*Superior: The Return of Race Science* by Angela Saini, and *Proud Boys and the White Ethnostate: How the Alt-Right is Warping the American Imagination* by Alexandra Minna Stern (review).” *The Velvet Light Trap* no. 86: 65-68.

**Web-Based Publications**

- 2024 “Fashion Games, Feminine Consumption, and Cozy Gambling.” *In Media Res*. November 13, 2024.
- 2019 “Fighting Games, Frame Data, and Fun Labor.” *Playback*. October 28, 2019.

**AWARDS AND HONORS**

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- 2024 Society of Cinema and Media Studies Video Game Studies Interest Group Emerging Scholar Writing Award
- 2023 Elliot Dissertation Award, Department of Communication Arts, University of Wisconsin-Madison
- 2022 College of Letters & Sciences Teaching Mentor Award, University of Wisconsin-Madison
- 2022 Sharon Sites Scholarship in Radio, Television, and Film, Department of Communication Arts, University of Wisconsin-Madison
- 2021 Helen K. Herman Scholarship, Department of Communication Arts, University of Wisconsin-Madison
- 2019 Sharon Sites Scholarship in Radio, Television, and Film, Department of Communication Arts, University of Wisconsin-Madison

**RESEARCH GRANTS AND FELLOWSHIPS**

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- 2023-2024 Advanced Opportunity Fellowship, University of Wisconsin-Madison
- 2018-2019 Advanced Opportunity Fellowship, University of Wisconsin-Madison

**INVITED TALKS**

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- 2025 “Fandom is Play.” Plenary panel, Fan Studies Network-North America.

2024 “Playing on the Digital Edge: Arcades and Esports in Black America.” University of Wisconsin-Milwaukee

## CONFERENCE PARTICIPATION

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### Panels Organized

2026 Reexamining Esports: Critical Approaches to Competitive Gaming. Society for Cinema and Media Studies, Chicago, IL.

### Papers Presented

- 2026 “Constructing a League of Masculine Legends: Audience Construction, Misogyny, and Racism in North American Esports.” Society for Cinema and Media Studies, Chicago, IL.
- 2025 “Expectation versus Reality: Black Millennial Fandom of the *Yu-Gi-Oh!* Trading Card Game.” Conference on BIPOC Game Studies, Rochester, NY.
- 2024 “Feeding the Iron Pimps: Video Game Arcades and Computer Access in Black Urban Communities, 1970-2000.” Society for Cinema and Media Studies, Boston, MA.
- 2023 “Colorblind Competitive Gaming: Race and North American Esports History.” Race in Games and Game Studies, virtual conference.
- 2022 “‘A Cultural Difference at Its Core’: Race, Ethnicity, and Nationality in Global Esports Fandom.” Society for Literature, Science, and the Arts, West Lafayette, IN.
- 2022 “Esports, Now in Color: Arcades, Accessibility, and Athletes of Color in Competitive Video Gaming.” Society for Cinema and Media Studies, virtual conference.
- 2020 “Fan Archives, Fan Histories, and the Hegemony of Play.” Fan Studies Network North America, virtual conference.
- 2019 “Clashing in Contact Zones: Bilingual Fans as Community Builders in Transnational Fandoms.” Fan Studies Network North America, Chicago, IL.

### Discussant

- 2023 Publishing and Editing Media and Cultural Studies Scholarship. International Communication Association. Toronto, Canada.
- 2019 Preparing Teaching Assistants for an Active Learning Classroom. University of Wisconsin-Madison Annual Teaching and Learning Symposium, Madison, WI.

## **INSTRUCTIONAL EXPERIENCE**

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### **Courses Taught at the University of Georgia, Department of English**

Literature and Media (Spring 2026)  
 Topics in Criticism and Culture (Spring 2026)  
 Games and Culture (Fall 2025)

### **Courses Taught at the University of Wisconsin-Madison, Department of Communication Arts**

Race, Ethnicity, and the Media (Fall 2024)  
 Elements of Speech (Fall 2020)  
 Introduction to Speech Composition (Fall 2020, Spring 2019, Fall 2018)

## **SERVICE TO THE PROFESSION**

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- 2023-present Assistant Editor, *Transformative Works and Cultures*
- 2024 Program Committee Member, Digital Games Research Association Game History and Cultural Context Track
- 2023 Reviewer, Popular Media & Culture Division, International Communication Association
- 2022-2023 Editorial Assistant, *International Journal of Cultural Studies*
- 2020-2024 Screening Committee Member, Peabody Awards
- 2017-2019 Editorial Staff, *The Velvet Light Trap*

## **PROFESSIONAL MEMBERSHIPS AND AFFILIATIONS**

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Society for Cinema and Media Studies